

## National Referee Program



## Regional Referee Course

# Pre-game Duties & Activities

Arrive early... why?

At least 30 minutes prior to game

Wear a proper uniform



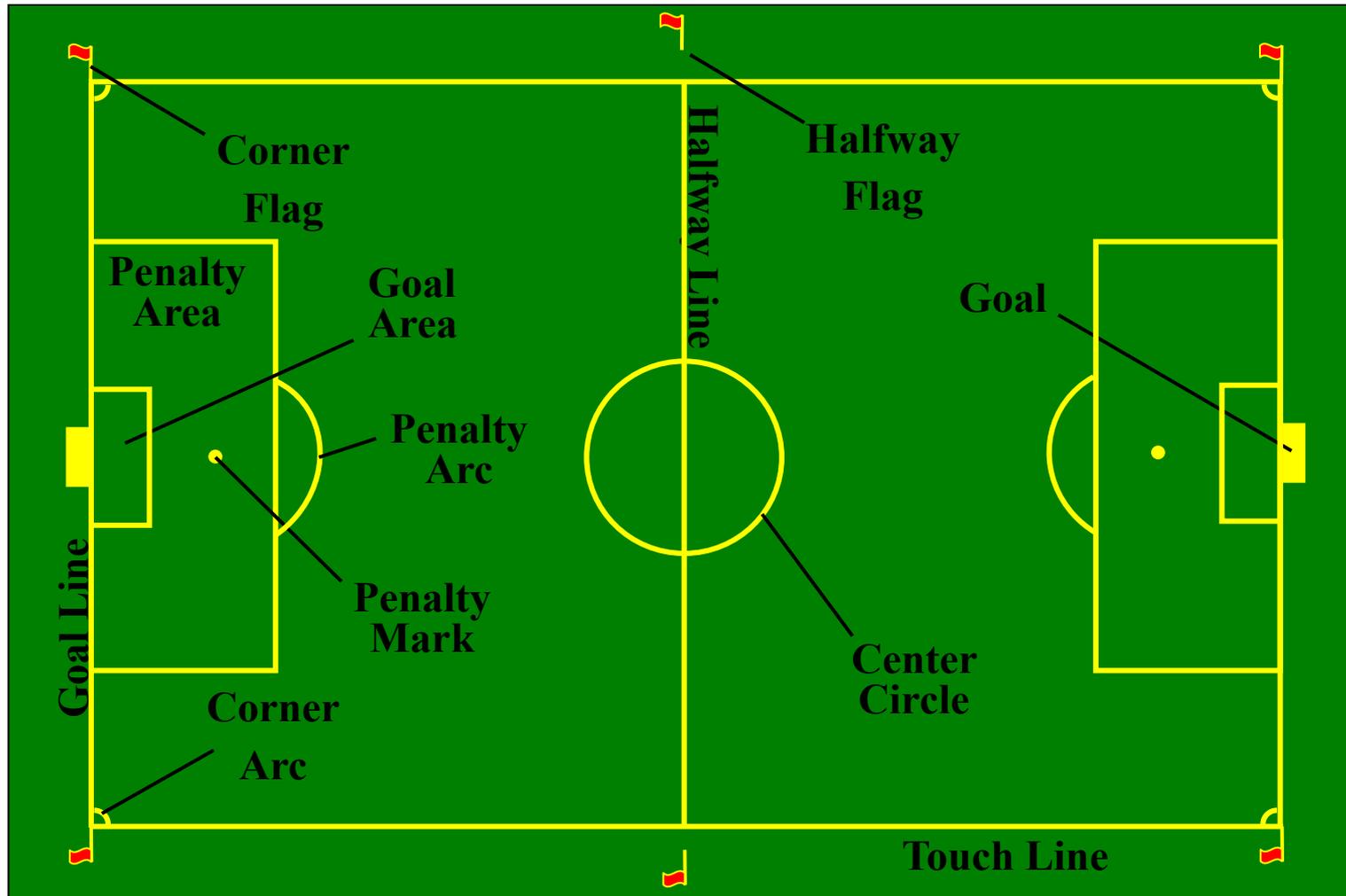
# Pre-game Duties & Activities

## Have the Proper Equipment



# Pre-game Duties & Activities

## Check Field markings



# Pre-game Duties & Activities

## *Check Field & Equipment*

Holes, glass, rocks, debris, etc.

**Goals: properly secured (must be anchored)**

**Goal nets: secured, no holes/gaps**

**Corner flags**

**Ball**



# Pre-game Duties & Activities

## *Check the ball*

**Spherical and safe**

**Firm, but yields  $\frac{1}{4}$  inch to  
thumb pressure**

**Size 3 for U-6 & U-8**

**Size 4 for U-10**



# Pre-game Duties & Activities

*Introduce yourself to the coaches*  
Learn and use their names  
**Be approachable,**  
respectful,  
**informative,**  
and not arrogant



# Pre-game Duties & Activities

*Check players equipment*

Team uniform: shirt, shorts, socks,  
shinguards, shoes

**Shinguards must be under socks**

**Goalkeeper's shirt must be  
different than all other players**

**No casts or splints- even if padded**

**Nothing dangerous- your opinion**



# Pre-game Duties & Activities

## *Check players equipment*

**No jewelry, watches, earrings**

**Knee braces are allowed, but only if padded and safe to all players -**

**in the opinion of the referee – you**

**Medical alert bracelets may be worn, but must be secured to the player with tape, cloth wristband**



# Pre-game Duties & Activities

## *Brief Assistant Referees (ARs)*

Neutral ARs

**Work as a team**

**Discuss & follow standard signals**



# Pre-game Duties & Activities

## *Brief Club Linesmen*

**Non-neutral**

**Make them feel welcomed**

**Only call out of play...**

**Raise flag straight up when ball has gone completely over the line.**



# Post-game Duties

*Project teamwork*

**Collect the ball and return to owner**

**Supervise team handshake**

**Complete lineup card & misconduct report if any**

**Thank the referee team and ask for feedback**





# Starting the Game

Now that we've finished our pre-game activities....

How do we start the game?



# Starting the Game



*Conduct coin toss*

Brief introduction (~~long lectures~~)

Doesn't matter who tosses  
the coin or who calls it

Winner of the coin toss  
chooses which goal to attack

The other team takes the kick-off

# Starting the Game

## *Kick-off*

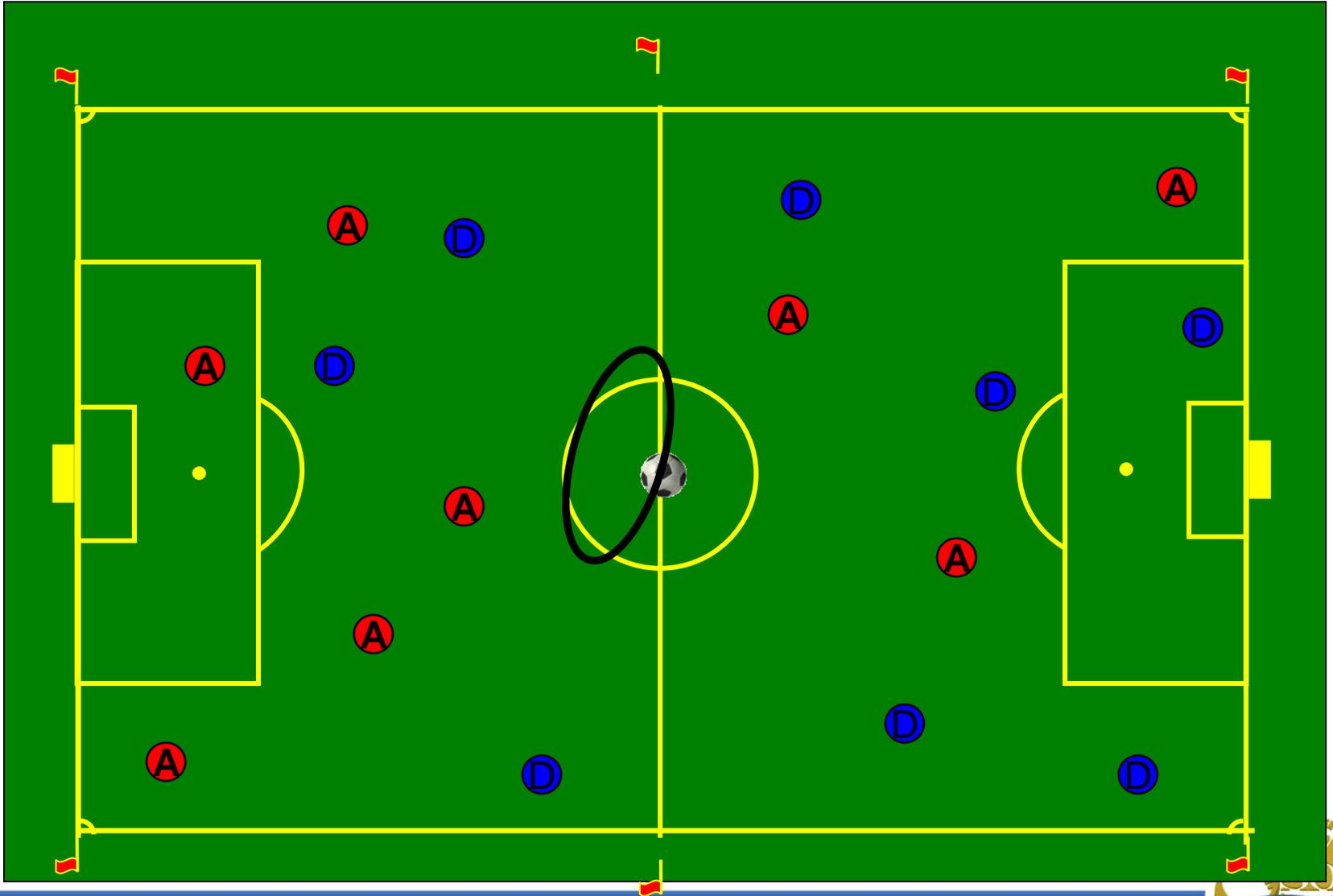
Verify the correct number of players on the field (no visible/audible counting).

**Minimum of seven (7) players on each team for full-sided regulation games.**



# Defenders must be 10 yds from the ball

## All players must be on their own side



# Starting the Game

## *Kick-off*

The ball is stationary in the center of the field.

Referee blows whistle to start play.

Ball is in play when kicked and moves forward.



# Keeping Time

**Time starts when the ball has been put into play (kicked and moves forward).**

**The match consists of two equal periods.**

**The clock is stopped (or time added) for excessive time lost due to substitutions, time wasting or unusual delays.**

**The amount of time lost (if any) is determined by the referee.**



# Stopping the Game

*When the ball goes out of play*

The lines of the field are part of the area they define.

Either in the air or on the ground.

**IN**



In Play



In Play



In Play



Out of Play

**OUT**



**The ball's position determines  
whether it is in or out of play;**

**Not the player's position**



# Stopping the Game

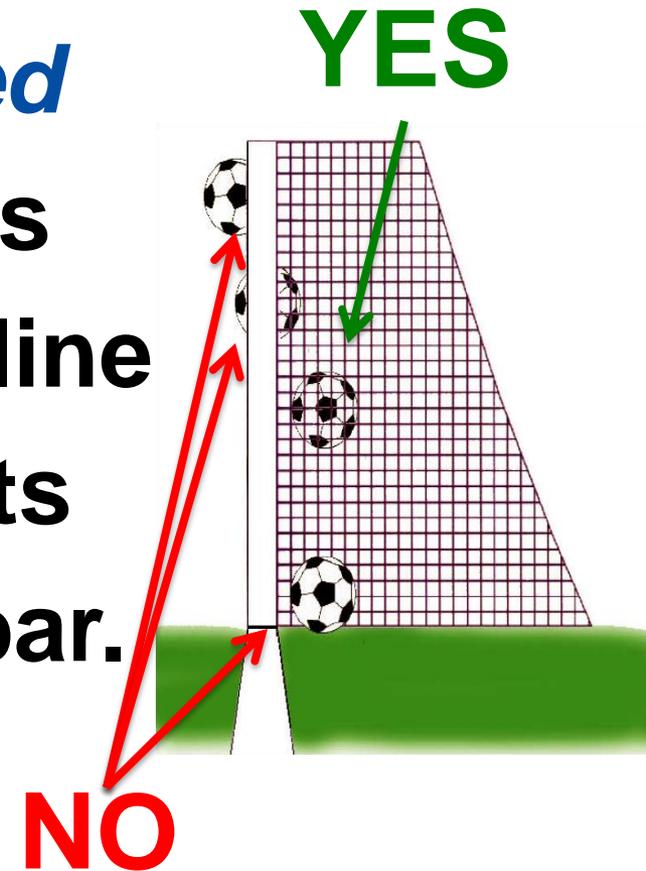
*When referee deems it necessary*



**Because of outside influences**

# Stopping the Game

*When a goal is scored*  
When the ball crosses  
wholly over the goal line  
between the goalposts  
& beneath the crossbar.



# Stopping the Game

*When a foul is committed*

**A foul is an action that is unsafe or unfair**



# Stopping the Game

*When an injury happens*

**Anytime... immediately**

**With younger players it's better to err on the side of caution**



# Stopping the Game

*When an injury happens*

**Remove blood on the body**

**Replace equipment with blood**

**Coach's responsibility**



# Stopping the Game

*For substitutions (4 opportunities)*

**Because of injury**

**Approximately mid-way of 1<sup>st</sup> half**

**Halftime**

**Approximately mid-way of 2<sup>nd</sup> half**



# Stopping the Game

*When time expires*

**At the end of the 1<sup>st</sup> half**

**At the end of the game**



# Checking for Learning

Is this ball in or out of play?

OUT IN



# Fouls & Misconduct



# Foul - Definition

**A foul is an unsafe or unfair act:**  
**Committed by a player...**  
**Against an opponent...**  
**On the field of play...**  
**While the ball is in play.**



**All four elements must exist for the incident to be a foul.**



# Foul – Two Types



**Direct  
Free  
Kick  
fouls  
(DFK)**

**Indirect  
Free  
Kick  
fouls  
(IFK)**



**These categories are named for the way play is restarted.**

# Ten Direct Free Kick Fouls

The 1<sup>st</sup> seven done Carelessly,  
Recklessly, or w/Excessive Force:

1. Kicks or attempts to kick an opponent
2. Trips or attempts to trip an opponent
3. Strike or attempt to strike an opponent
4. Jumps at an opponent
5. Unfairly Charges an opponent
6. Pushes an opponent
7. Unfairly Tackles an opponent



# Ten Direct Free Kick Fouls

Next 3 if they just happen...

**8. Holds an opponent**

**9. Spits at an opponent**

**10. Handles the ball deliberately**



# The 6 Most Common DFK

**Kicks an opponent**

**Trips an opponent**

**Pushes an opponent**

**Holds an opponent**

**Unfairly charges an opponent**

**Handles the ball deliberately**

**In U-10 and younger age games**



# Seven Indirect Free Kick Fouls

The 1<sup>st</sup> four relate to a goalkeeper in his own penalty area:

**Takes more than six seconds while controlling the ball with his hands, before releasing it from his possession.**



# **Seven Indirect Free Kick Fouls**

**The 1<sup>st</sup> four relate to a goalkeeper in his own penalty area:**

**Touches the ball again with his hands after it has been released from his possession and has not touched any other player.**



# Seven Indirect Free Kick Fouls

The 1<sup>st</sup> four relate to a goalkeeper in his own penalty area:

**Touches the ball with his hands after it has been deliberately kicked to him by a team-mate.**



# **Seven Indirect Free Kick Fouls**

**The 1<sup>st</sup> four relate to a goalkeeper in his own penalty area:**

**Touches the ball with his hands after he has received it directly from a throw-in taken by a team-mate.**



# Seven Indirect Free Kick Fouls

The last three relate to all players:

**Plays in a dangerous manner**

**Impedes the progress of an  
opponent**

**Prevents the goalkeeper from  
releasing the ball from his hands**



# The 2 Most Common IFK

Plays in a dangerous manner  
**Goalkeeper takes more than 6 seconds to put the ball into play.**  
Be prompt with Dangerous Play calls but don't be too precise with the 6-seconds calls.

In U-10 and younger age games



# Misconduct

**Behavior that is in serious conflict with the spirit of the game and good sportsmanship**

**Misconduct is rare in U-10 games**

**Two types of misconduct:**

**Those resulting in a caution**

**Those resulting in a send off**



# Seven Cautionable Offenses

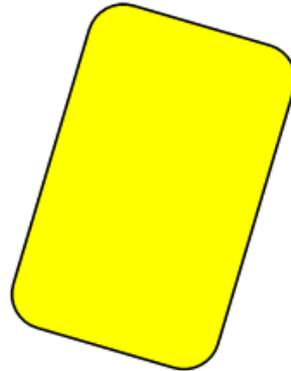
Unsporting behavior

**Dissent by word or action**

Persistent infringement of LOTG

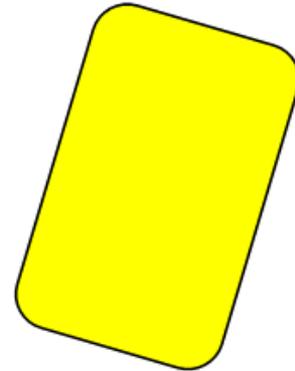
**Delaying the restart of play**

Failure to respect the required distance when play is restarted with a C/K, free kick, or T/I



# Seven Cautionable Offenses

**Entering or re-entering the field of play without the referee's permission**



**Deliberately leaving the field of play without the referee's permission**



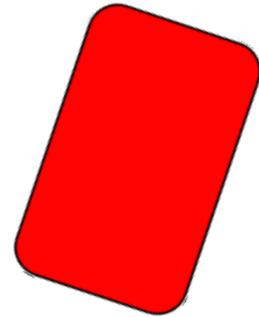
# Seven Send-off Offenses

**Serious foul play**

**Violent conduct**

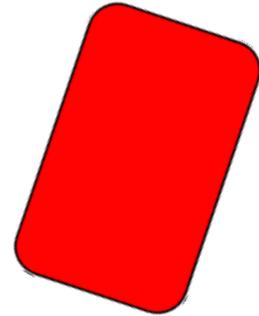
**Spitting at any person**

**Denying a goal or an obvious goal  
scoring opportunity by  
deliberately handling the ball**



# Seven Send-off Offenses

**Denying an obvious goal scoring opportunity by an offense punishable by a free kick or a penalty kick**



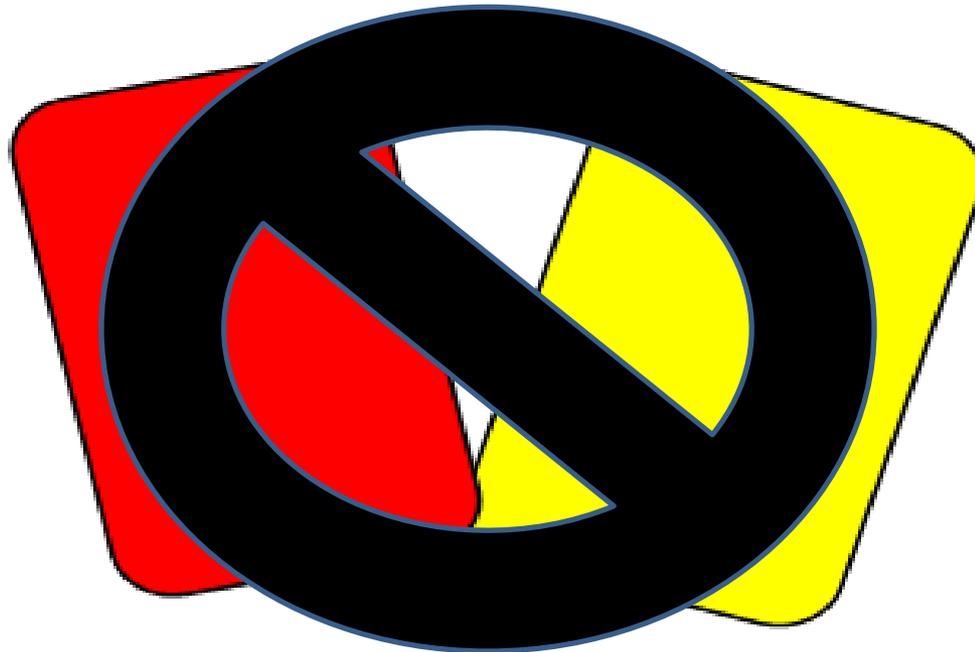
**Using offensive, insulting or abusive language and/or gestures**

**Receives 2<sup>nd</sup> caution in a game**



# Misconduct: Rare in U-10 Game

Referees should deal with it informally without showing cards.



# Deal with Coaches/Spectators

Use the AYSO Team concept to enlist cooperation



Keep adults focused on creating a fun experience for the players

# Deal with Coaches/Spectators

Remain calm, professional and maintain control of your emotions



# Deal with Coaches/Spectators

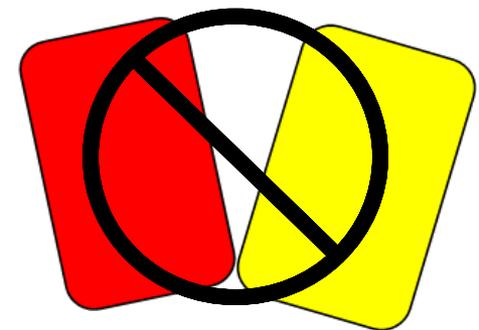
**Intervene early to prevent escalation - a smile, wink or look can defuse a bad situation**



# Deal with Coaches/Spectators

Coaches and spectators can be warned and even dismissed from the game

But they must never be shown the red or yellow card



# Restarting the Game

*The game has been stopped*

**Injury/goal/foul/ball out of play etc.**

**How do we restart play?**



# Restarting the Game

## *With a Throw-in*

When the ball completely passes out of play over a touch line

Throw is taken by opponents of the team that last touched the ball

Throw taken from approximate point on the line where the ball left the field



# Restarting the Game

*The thrower must*

**Face the field of play**

**Have part of each foot touching the ground either on or behind the line; and**

**Use both hands to deliver the ball from behind and over the head**



# Restarting the Game

## *Throw-in*



The ball is in play as soon as released and any portion of it is on or over the touchline

**Opposing players must be at least 2 yds. from point of the throw-in**

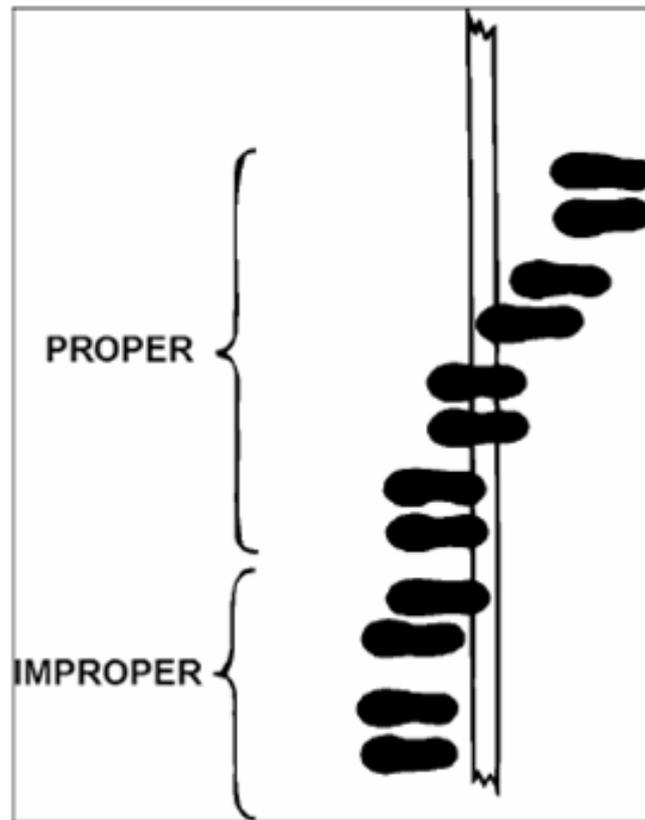
A goal may not be scored directly from a throw-in



# Restarting the Game

## *THROW IN – FEET PLACEMENT*

(Visual)



# Restarting the Game

## *With a Goal Kick*

When the whole ball passes over the goal line, last touched by an attacker (not a goal), play is restarted with a Goal Kick for the defending team

The ball is placed anywhere in the goal area



# Restarting the Game

*With a Goal Kick*



**All of these balls are legally placed within the goal area**

# Restarting the Game

## *With a Goal Kick*

**Ball is in play when it leaves the penalty area into the field of play**

**The kicker cannot touch the ball a second time until it's touched by any other player**

**A goal can be scored directly from a goal kick, but only against the opposing team**



# Restarting the Game

## *With a Corner Kick*

When the whole ball passes over the goal line, last touched by a defender (not a goal), play is restarted with a **Corner Kick** for the attacking team



# Restarting the Game

## *With a Corner Kick*

The ball is placed anywhere within the corner arc area

A goal can be scored directly from a corner kick



# Restarting the Game

*With a Corner Kick*

All of these balls are  
legally placed



# Restarting the Game

## *With a Corner Kick*

Players from the opposing team must be 10 yds. from the arc

**The ball is in play when it is kicked (with a kicking motion) and moves**

It does not have to leave the corner arc area



# Restarting the Game

## *With a Free Kick*

A way to restart play when play is stopped because of a foul

**There are two types of free kicks:**

**Direct Free Kick (DFK)**

**Indirect Free Kick (IFK)**



# Restarting the Game

## *With a Free Kick*

**Direct Free Kick (DFK) - A goal can be scored directly from the kick against the opposing team**

**Indirect Free Kick (IFK) – The ball must touch any other player before a goal can be scored**



# Restarting the Game

## *With a Free Kick*

**The kicker may not touch the ball a second time until it has touched another player**

**Free kick by defending team in its own penalty area is touched a 2<sup>nd</sup> time before the ball leaves the penalty area - kick is retaken**



# Restarting the Game

## *With a Free Kick*

**Free Kicks taken from the location of the foul**

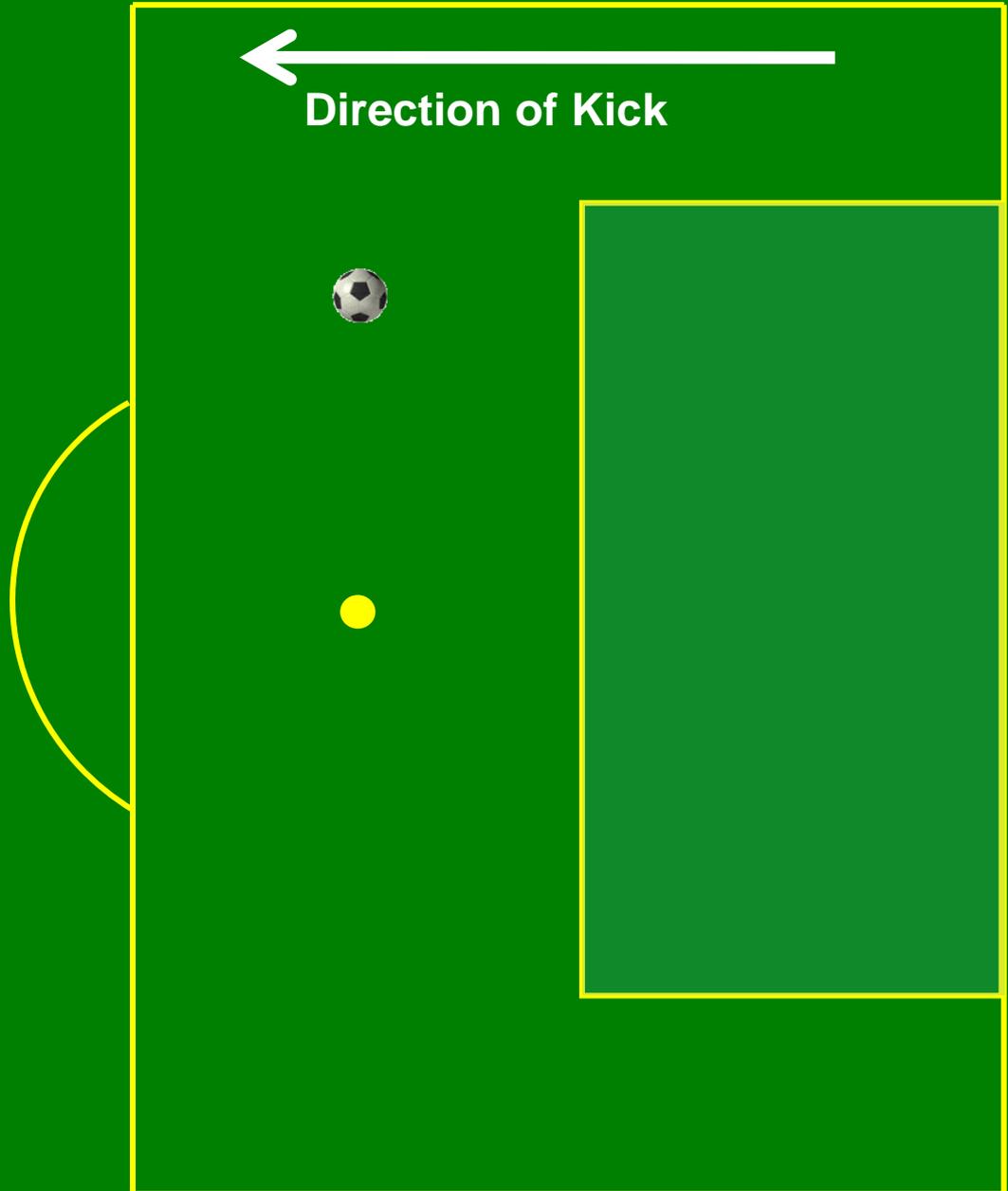
**Ball is in play once it is kicked and moves**

**All opponents must be 10 yds from the ball**



If a free kick of any type is awarded to the defending team in its own **penalty** area...

The ball is in play once it leaves the Penalty Area into the field of play



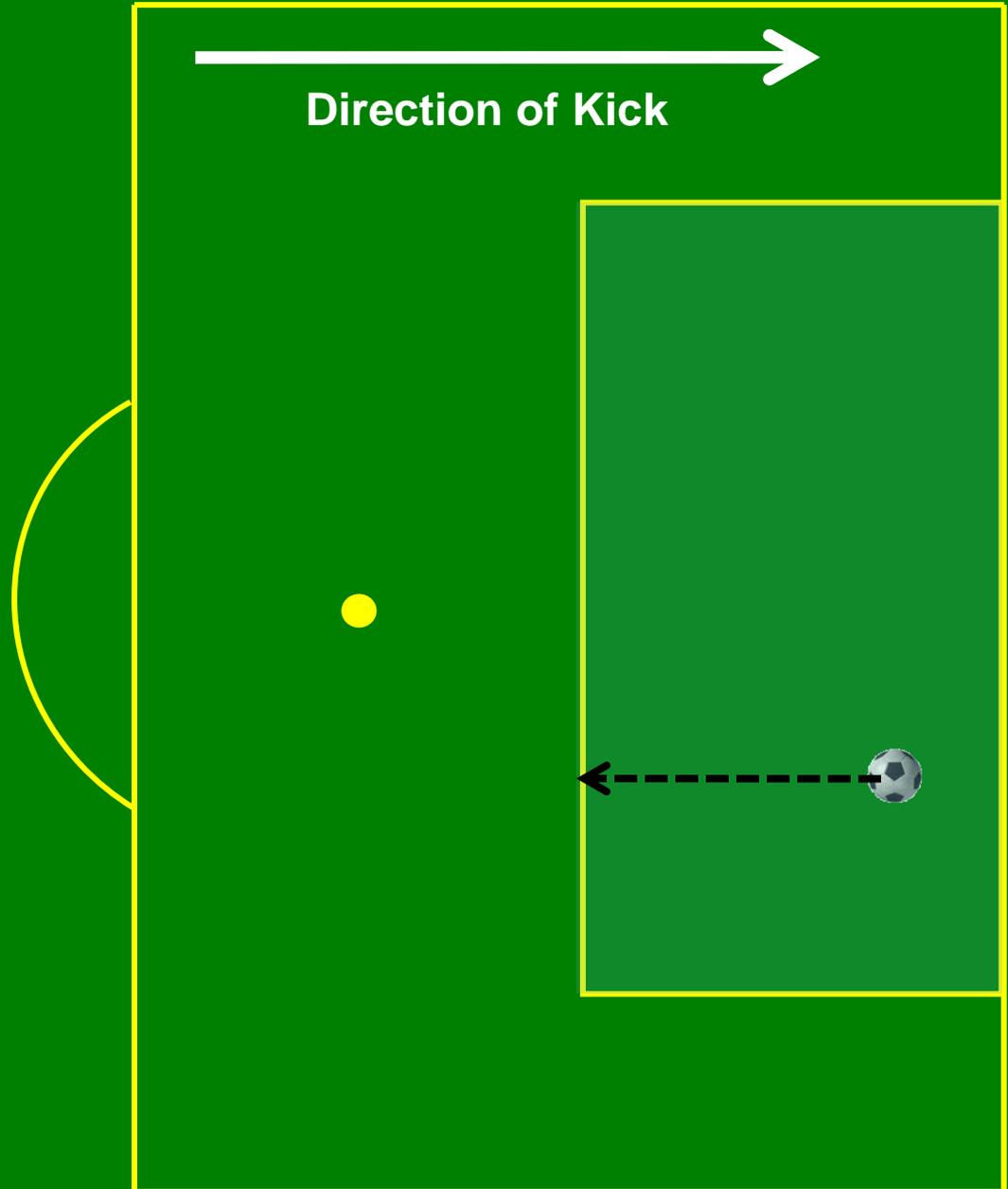
If a free kick of any type is awarded to the defending team in its own **goal** area, the ball can be placed anywhere in the goal area

The ball is in play once it leaves the Penalty Area into the field of play



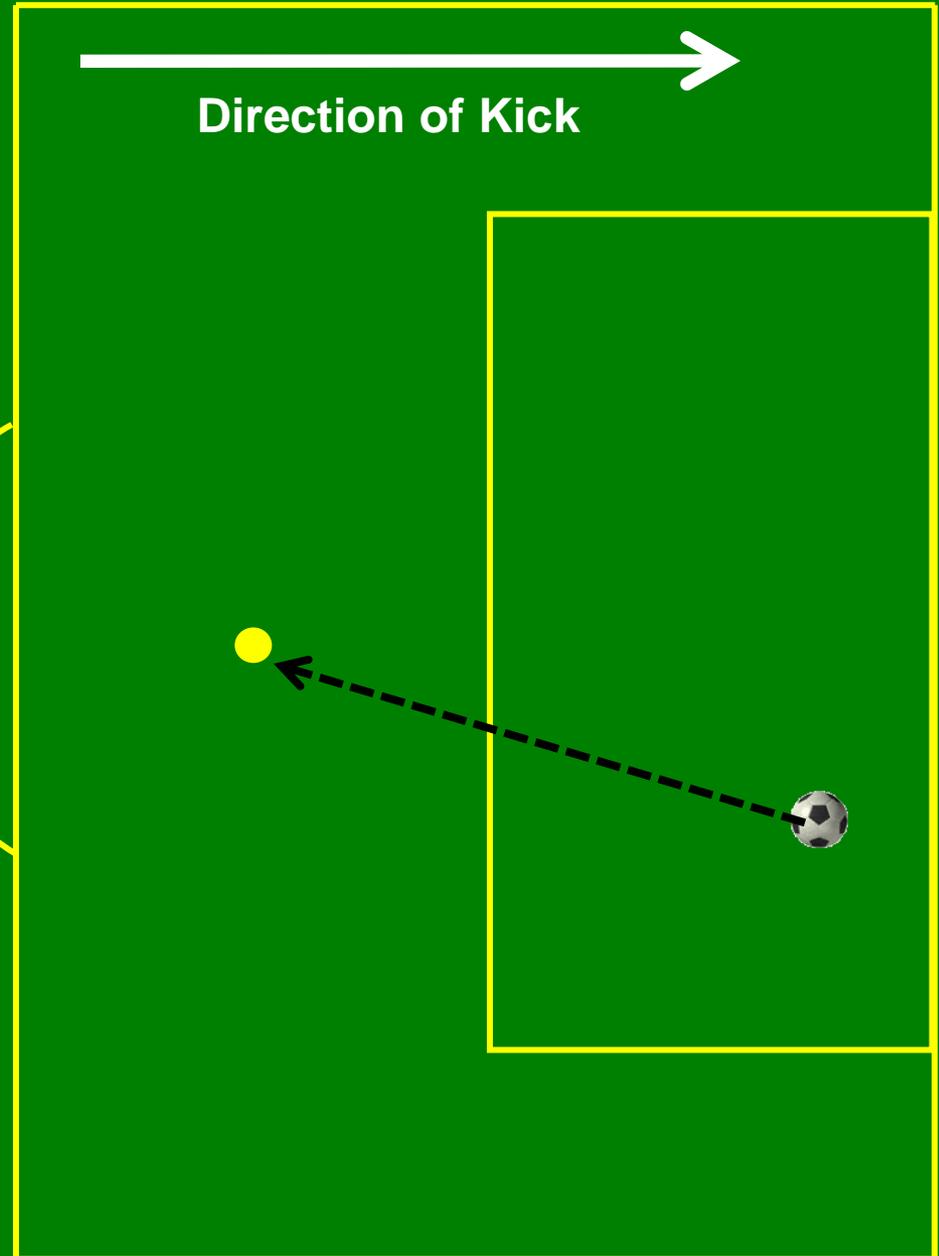
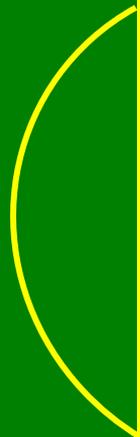
**If an IFK is awarded to the attacking team in its opponent's goal area, the ball is moved out to the goal area line.**

**The ball is in play once it is kicked and moves.**



**If a Direct Free Kick Foul is awarded to the attacking team in the opponent's penalty area, a Penalty Kick is awarded instead.**

**The ball is in play when it is kicked and moves forward.**



# Restarting the Game

## *With a Penalty Kick*

**A penalty kick is awarded when a direct free kick foul has been committed by a team within its own penalty area**

**Penalty kicks are given in U-10 and older group games**



# Restarting the Game

## *With a Penalty Kick*

All players (other than the kicker and the goalkeeper) must be:

**Outside the penalty area and penalty arc**

**Behind the ball**

**Until the ball is played**



# Restarting the Game

## *With a Penalty Kick*

The goalkeeper must remain on the goal line (but can move side-to-side) until the ball is in play

**The ball is in play once it is kicked and moves forward**

The kicker may not touch the ball a 2<sup>nd</sup> time until touched by any other player



# Restarting the Game

## *With a Dropped Ball*

**A way to restart the game when the referee stops play for an unusual but neutral reason**



**Examples: Injury; Dog on the field; Stray ball on the field**



# Restarting the Game

## *With a Dropped Ball*

The referee drops the ball where it was when play was stopped

The ball is dropped from the players' waist height

The ball is in play when it hits the ground



# Restarting the Game

## *With a Dropped Ball*

**If a player kicks the ball before it hits the ground, the ball is dropped again**



**A goal can not be scored directly from a dropped ball**



# Law 11 - Offside

## *Spirit of the Law*

**The Offside Law is the only law that restricts tactical positioning during *dynamic* play**

**The offside law is intended to ensure that players earn the right to shoot on goal**



# Law 11 - Offside

*Two elements of the infraction*

**1 - Position of the player**

**2 – Involved in active play**

**Both elements must be present or there is no offside infraction**



# Law 11 - Offside

*A player is in an offside position if he is:*

**In the opponents' half of the field;  
Closer to the opponents' goal line than at least two opponents; and  
Closer to the opponents' goal line than the ball**

**All three conditions must be present**



# Law 11 - Offside

*A player can be in an offside position*

**It just means that player is momentarily off his team**

**He cannot interfere with play or any of the opposing players**

**He cannot have any involvement in the match as he is off his team**



# Law 11 - Offside

## *Time of judgment*

Offside Position is judged at the moment the ball touches **or** is played by one of his team



# Law 11 - Offside

*A player may be involved in active play by:*

**Interfering with play**

**Interfering with an opponent; or**

**Gaining an advantage by being in that position**



# Law 11 - Offside

*Once these two conditions have been met :*

**Position and...**

**Involvement in active play**

**An offside infraction has occurred**

**An indirect free kick is awarded to the opposing team from the place the infringement occurred**



# Law 11 - Offside

## *Exceptions*

There is no offense if a player receives the ball directly from a:

**Goal Kick**

**Corner Kick**

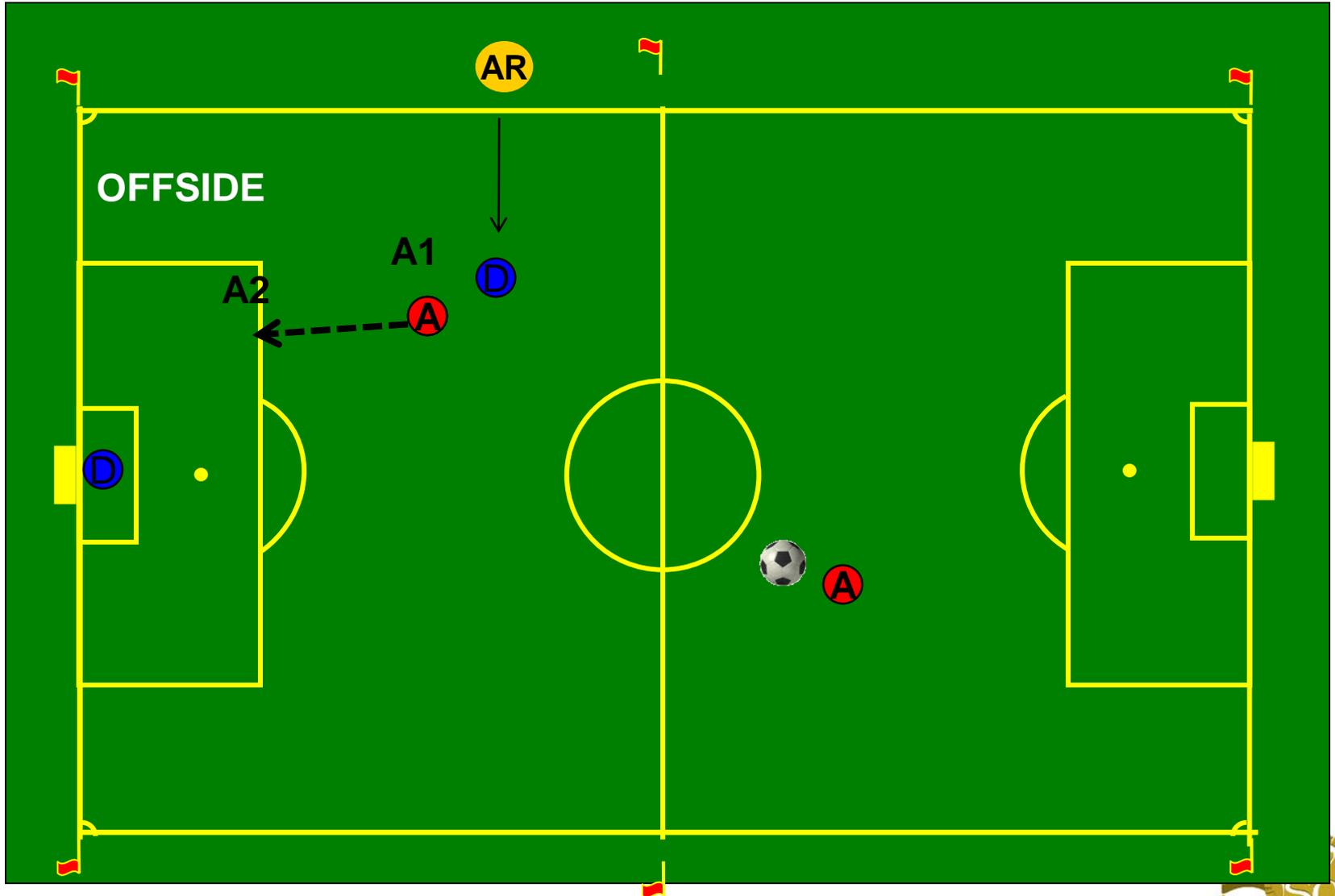
**Throw-in**



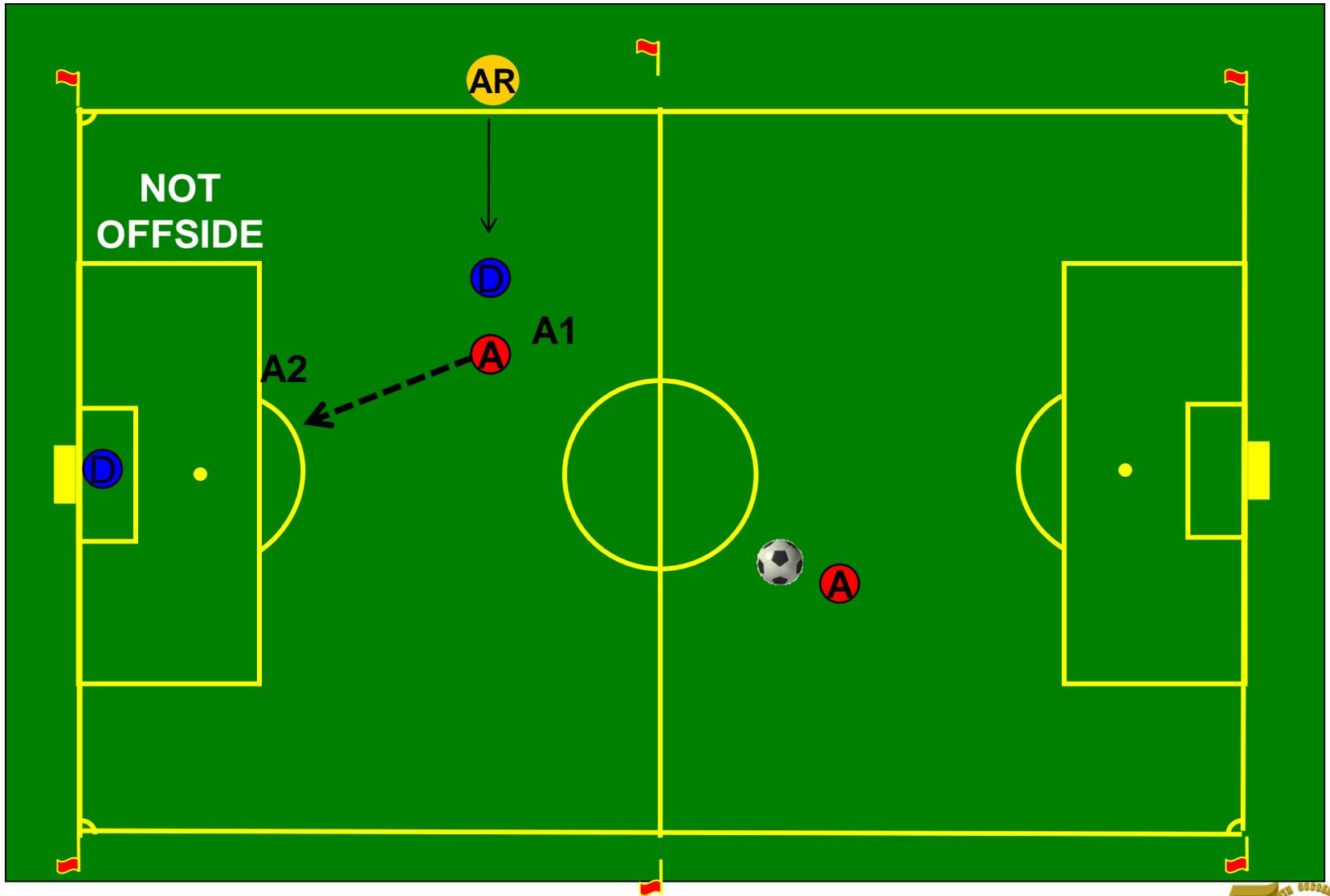
# Law 11 - Offside



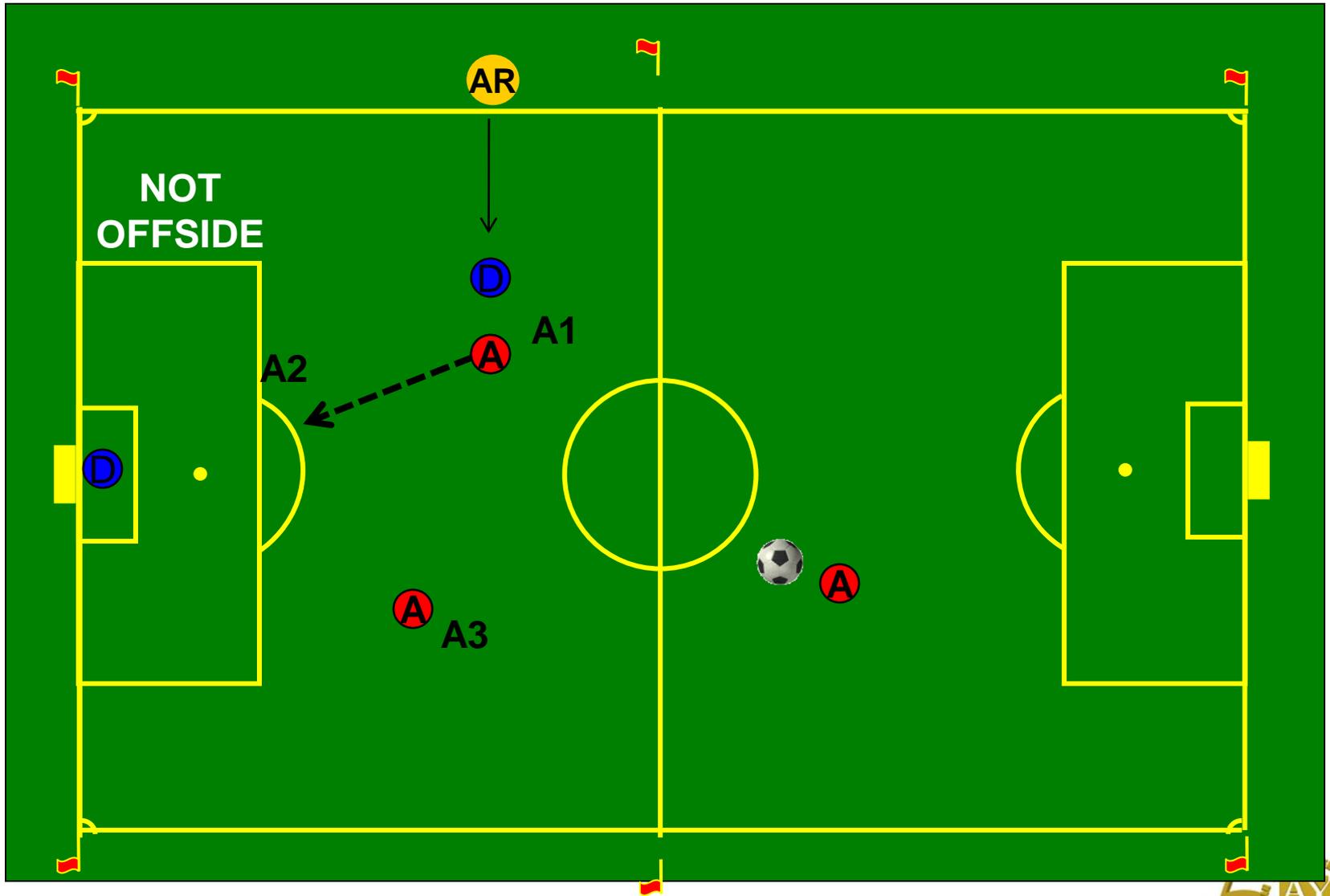
Direction of attack



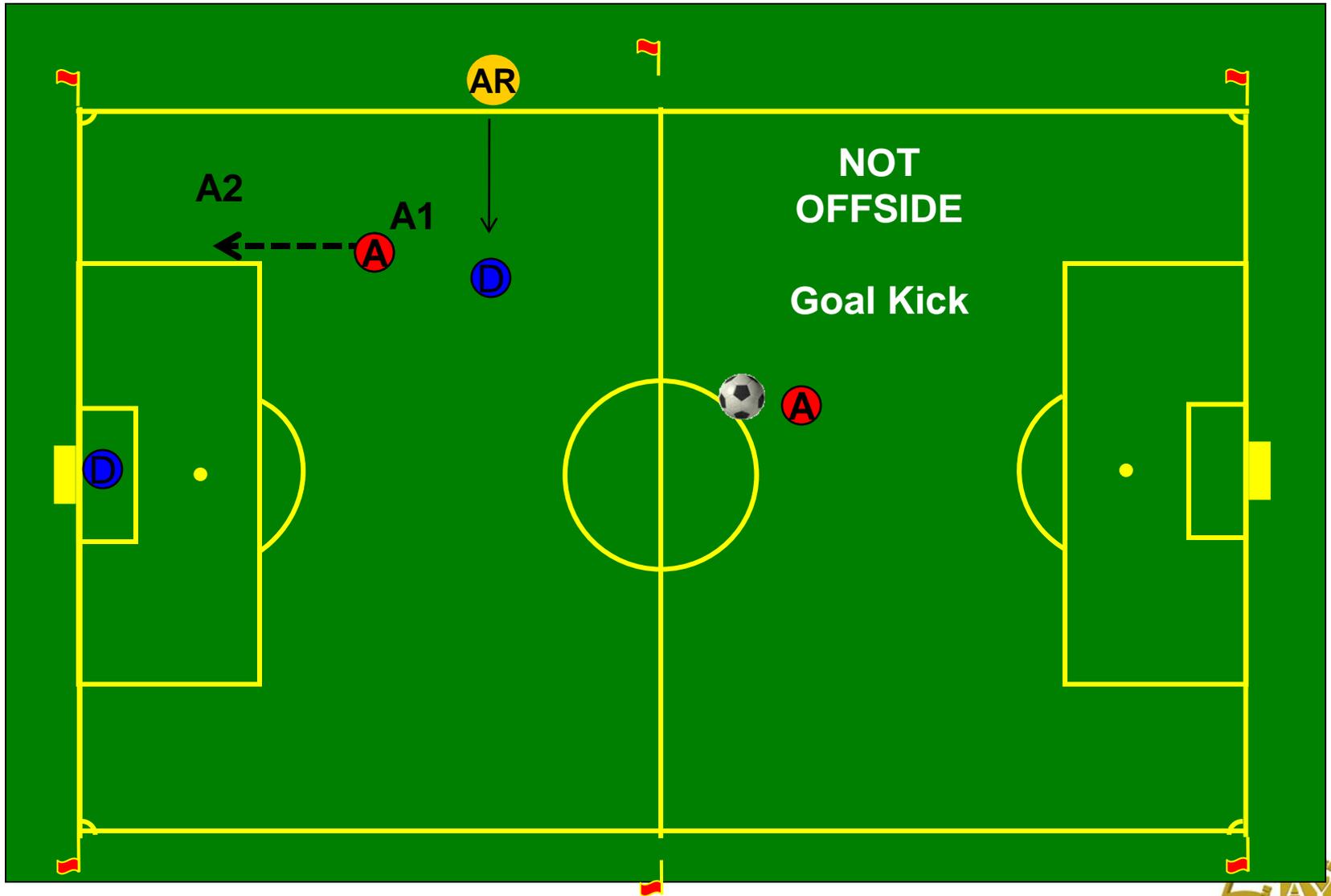
← Direction of attack



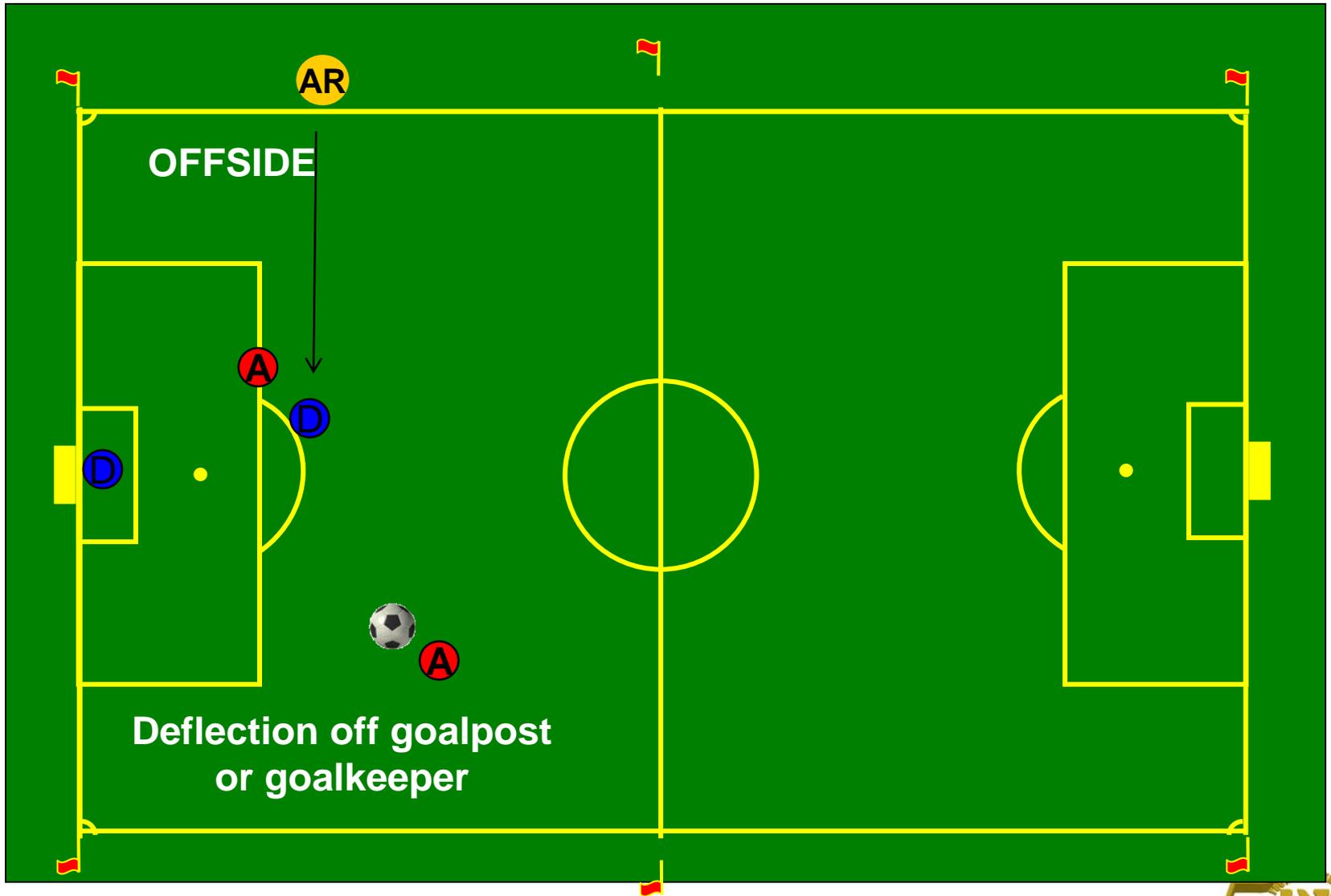
← Direction of attack



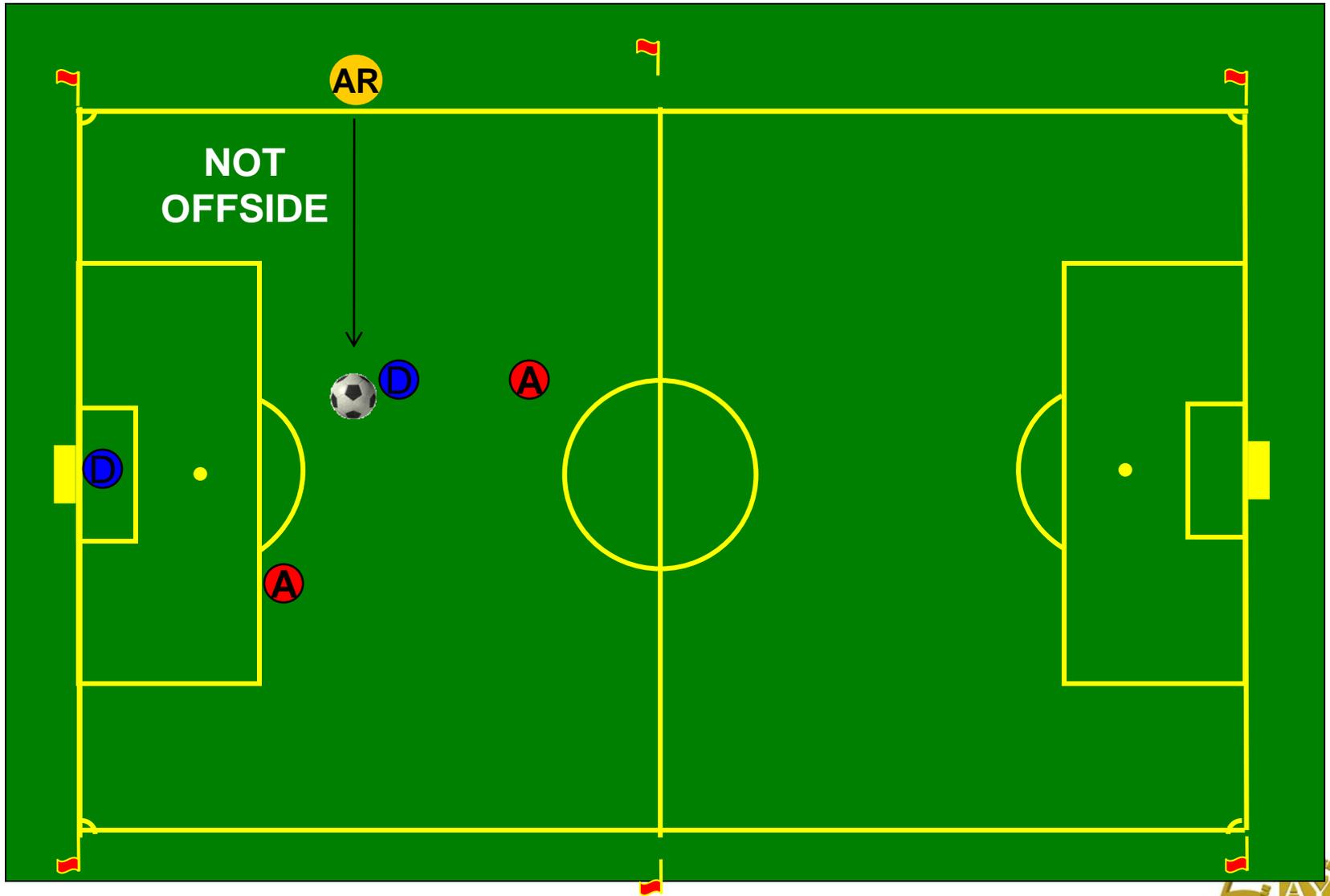
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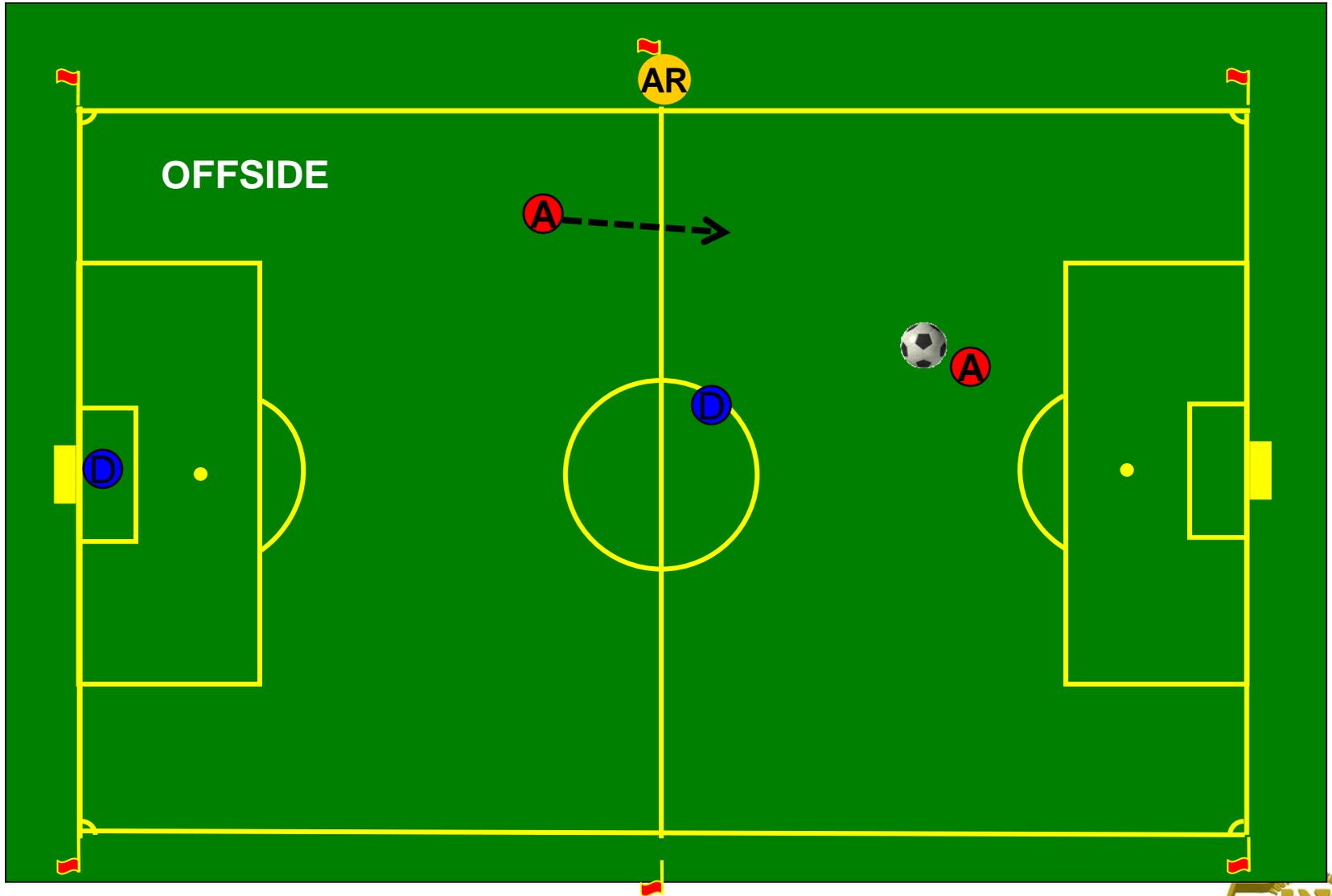
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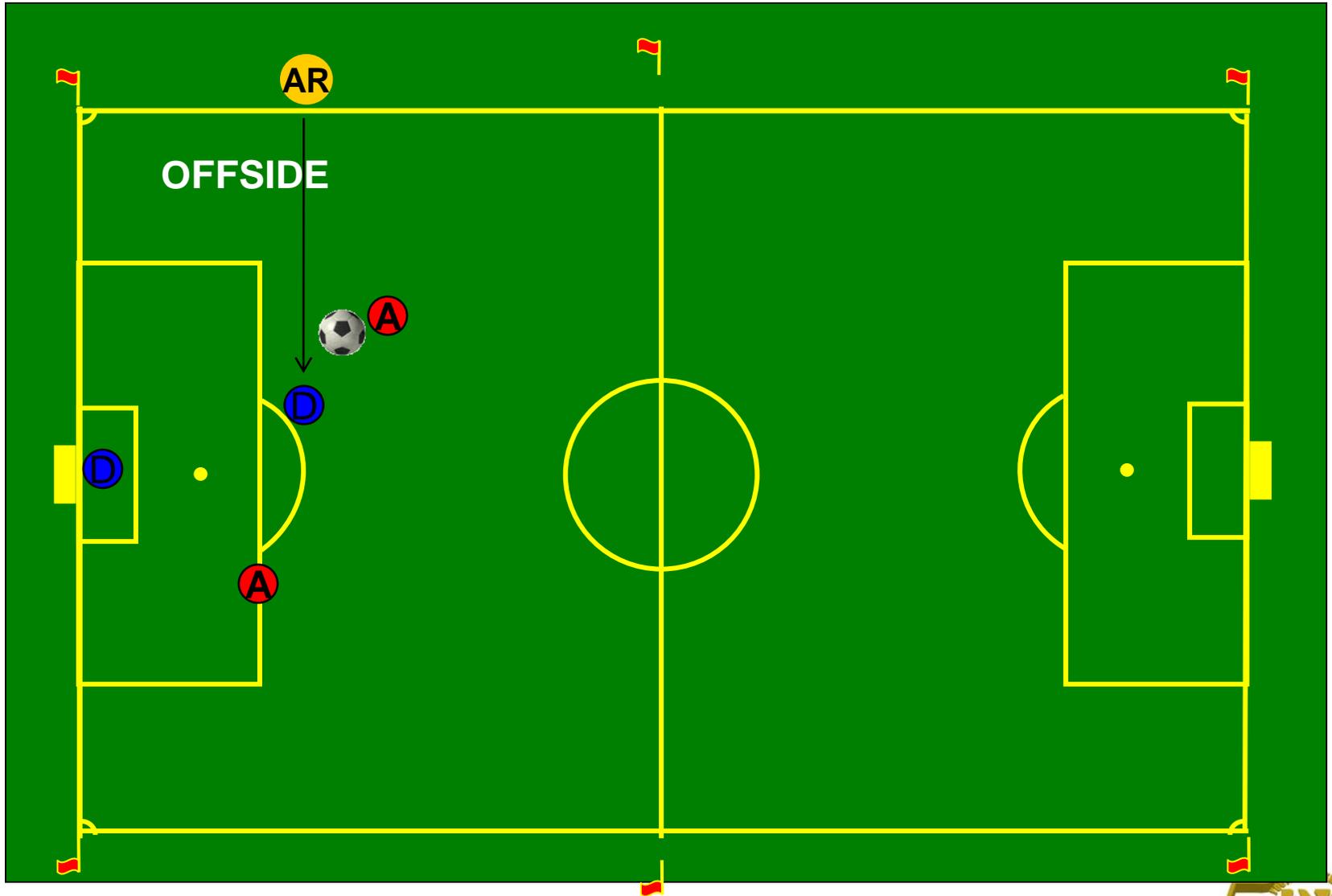
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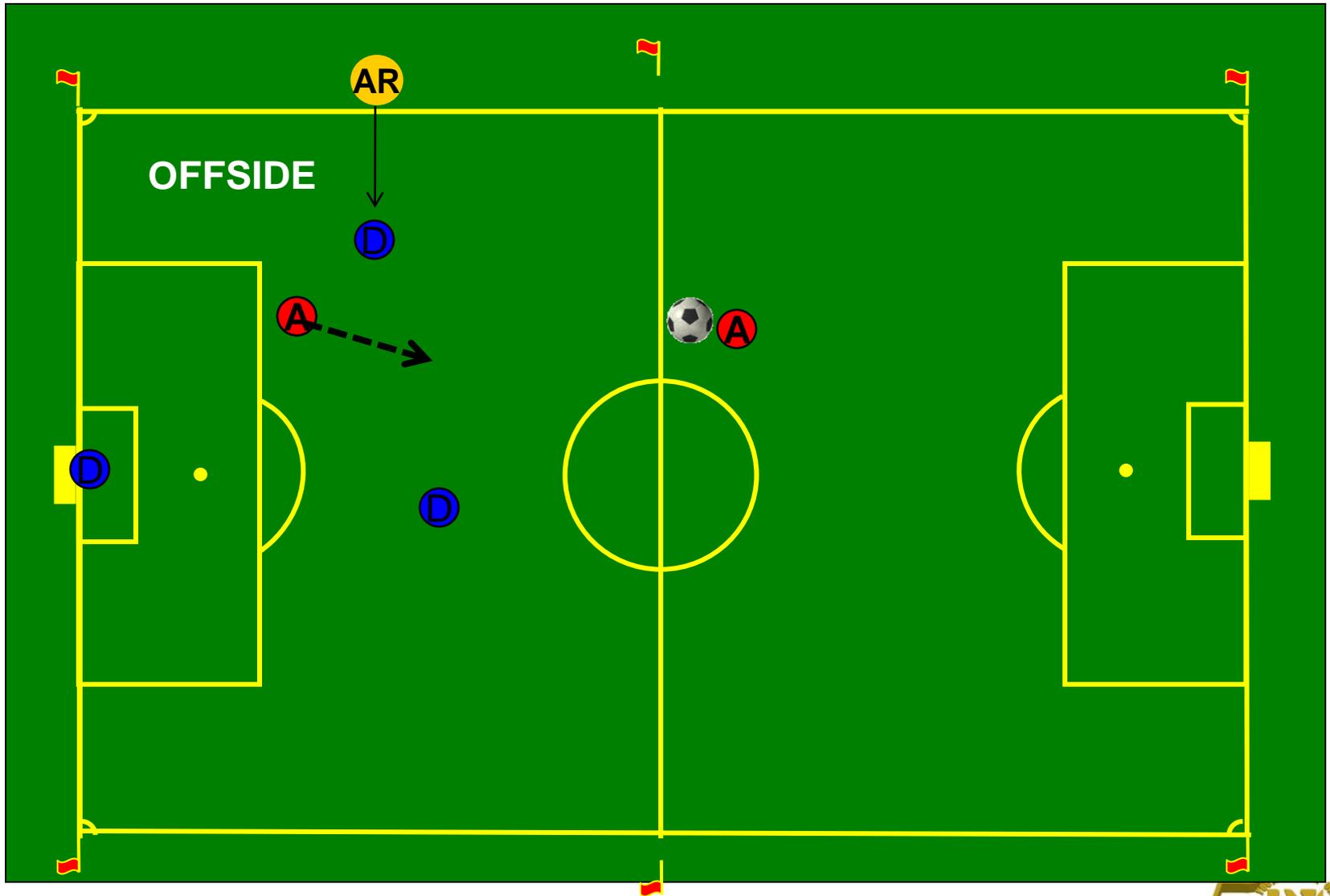
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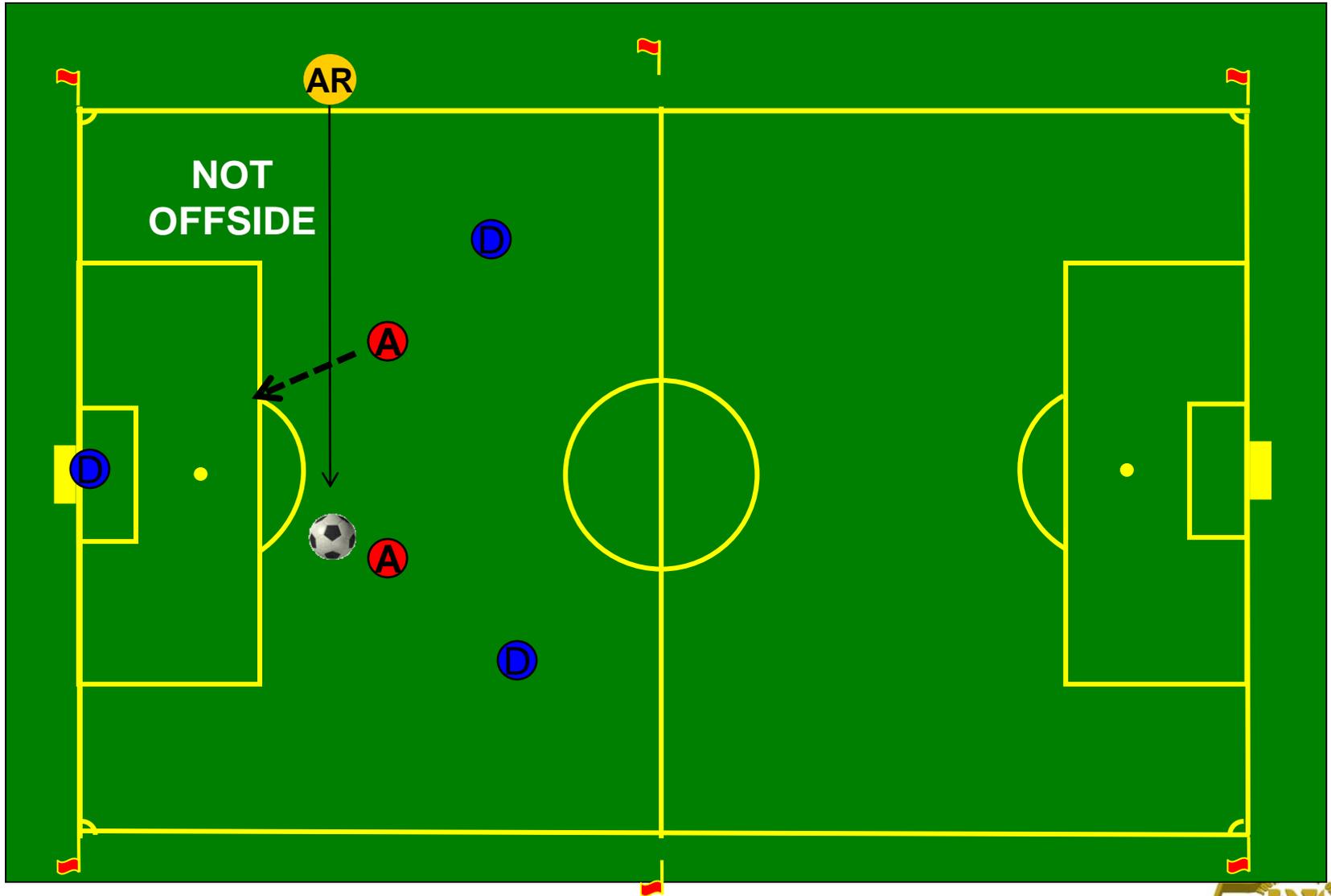
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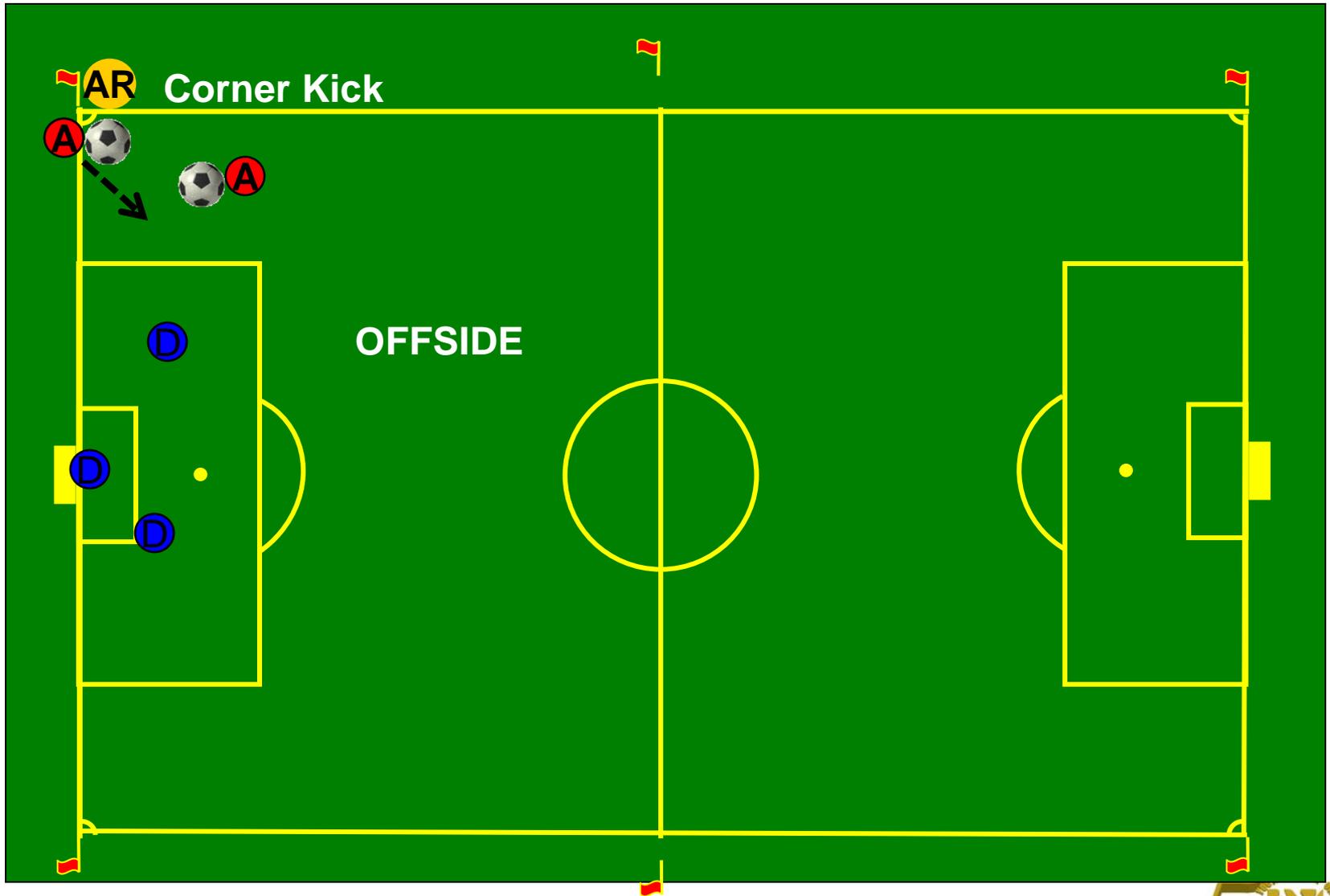
← Direction of attack



← Direction of attack



← Direction of attack



# Key Takeaways

## *Law 11: Offside*

It is not an offence to be in an offside position

**Wait for Active Involvement before penalizing for offside**

The player is not required to touch the ball for the offside to be penalized

A soccer ball is positioned on a green grass field, partially overlapping the text of the third paragraph. The ball is white with black and grey patterns.

# Referee and Asst. Referee Mechanics



# Referee Duties

## *Priorities*

**Keep a record of the match**

**Time keeper**

**Score keeper**

**Manage substitutions**

**File a written match report**



# Referee Duties

## *Priorities*

**Stop play for injury**

**Restart play when it has been stopped**

**Suspend/terminate a match for cause**



# Referee Communication

## *Signals*

### Whistle



### Hand



### Voice



## Soccer Referee Hand Signals

 <p><b>Caution or Expulsion</b> Referee holds Yellow card Or Red card above' head'</p>	 <p><b>Play On / Advantage</b> Referee indicates with his hands That the Advantage Rule Applies and play should continue</p>	 <p><b>Direct Free Kick</b> Referee points in The direction of kick</p>	 <p><b>Indirect Free Kick</b> Referee raises his hand Until ball is kicked And Touched by another player</p>	 <p><b>Goal Kick</b> Referee points to a corner Of goal area from Which kick is to be taken</p>	 <p><b>Corner Kick</b> Referee points towards corner Of the field from which Kick is to be taken</p>	 <p><b>Goal Kick Assistant</b> Referee Points his flag at goal area From which kick Is to be taken</p>
 <p><b>Penalty Kick</b> Referee points To penalty mark From which kick Is to be taken</p>	 <p><b>Substitution</b> Assistant Referee Signals to the referee By holding his flag Overhead with both hands</p>	 <p><b>Throw-In</b> Assistant Referee Holds The flag out To his side, Pointing in the direction The throw is To be taken</p>	 <p><b>Corner Kick Assistant</b> Referee Points his flag At corner area From which kick Is to be taken</p>	 <p><b>Offside</b> Assistant Referee Points his flag straight up Above his head To signal offside Violation to the referee</p>	 <p><b>Offside Location</b></p>	<p>After Assistant Referee Signals offside, He then shows location of infraction By holding his flag out In front of him -- flag held high Indicates infraction occurred At far side of the field, Middle = center of field, Low = side of field nearest to him</p>



# Referee Positioning

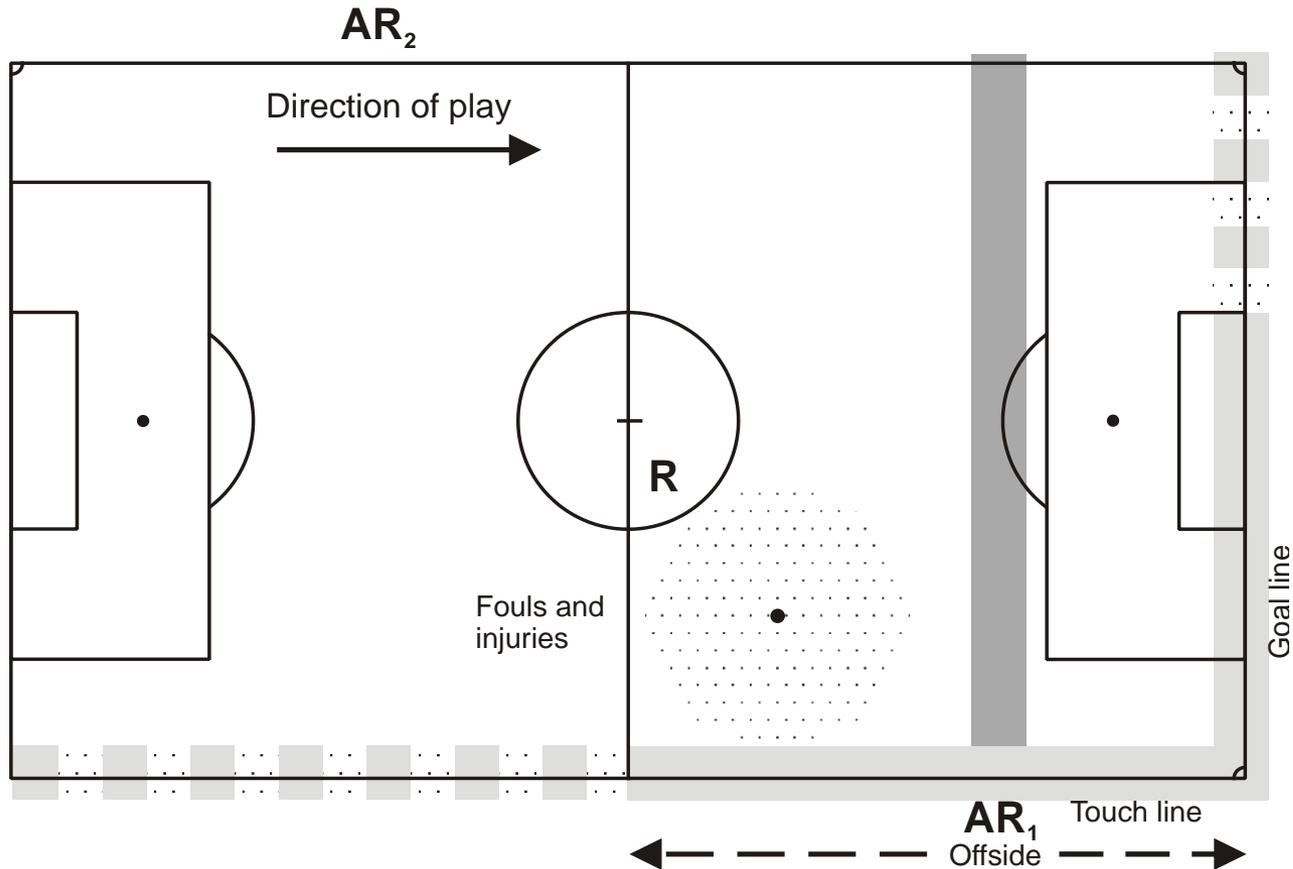


Diagram 1



# Referee Positioning

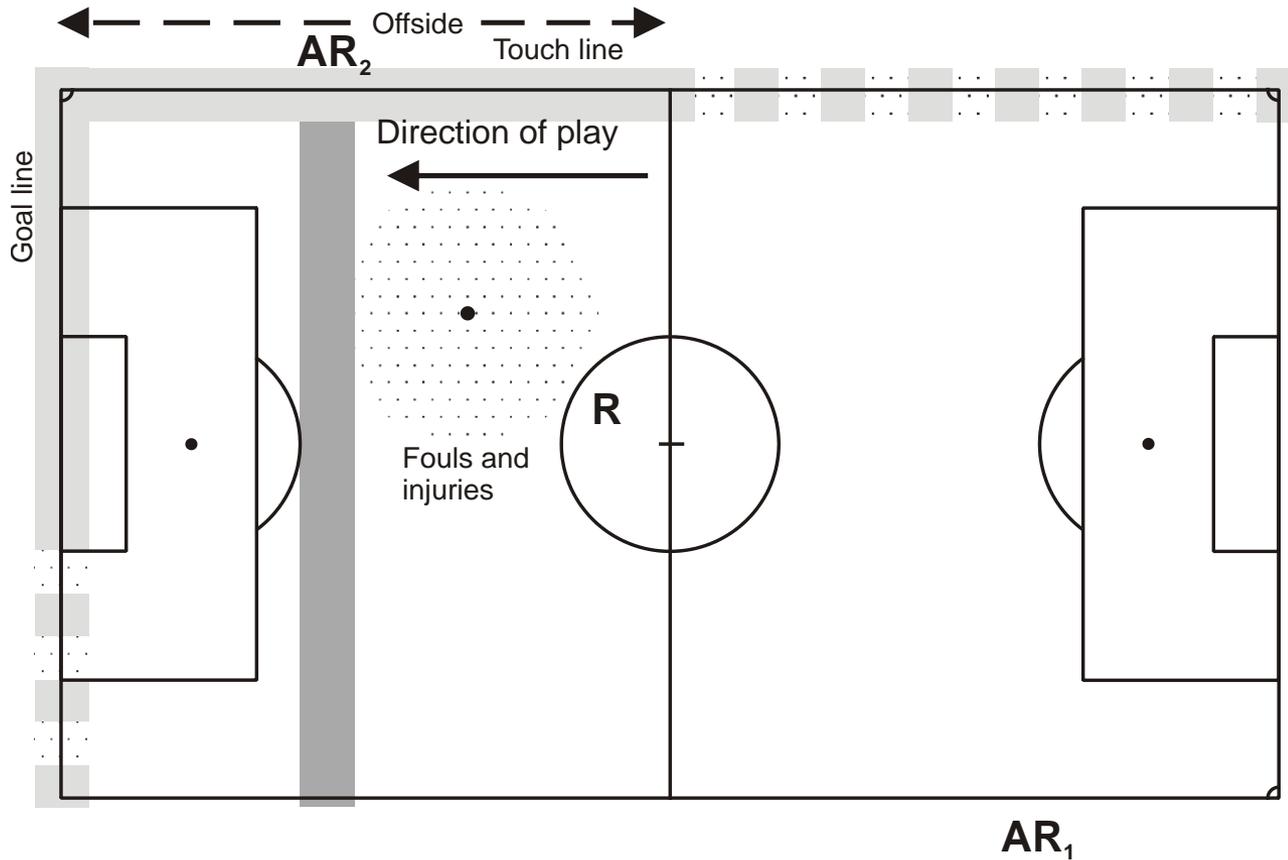


Diagram 2



# Referee Positioning

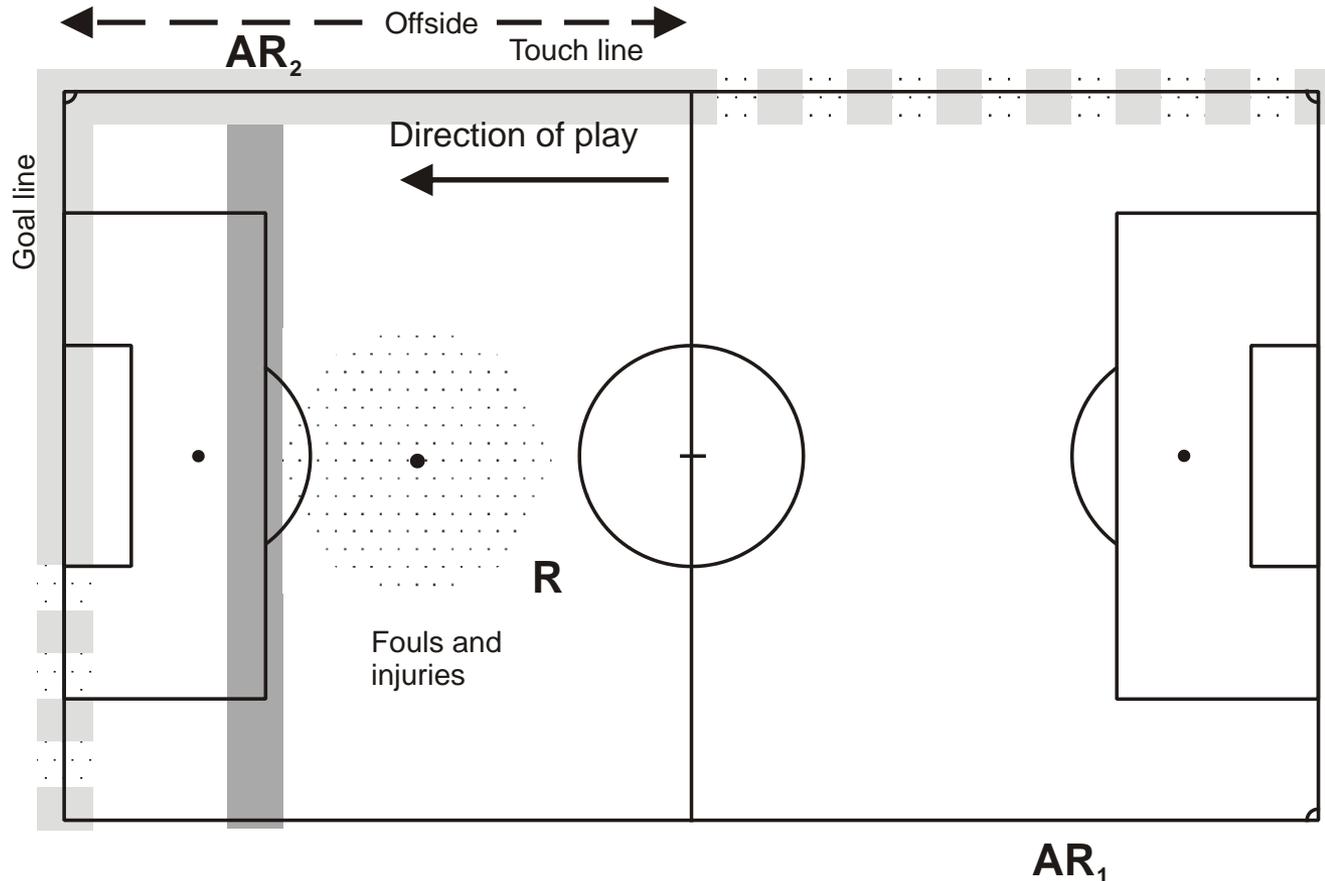


Diagram 3



# In AYSO, It's about *more* than the game !



## Thank You!!

